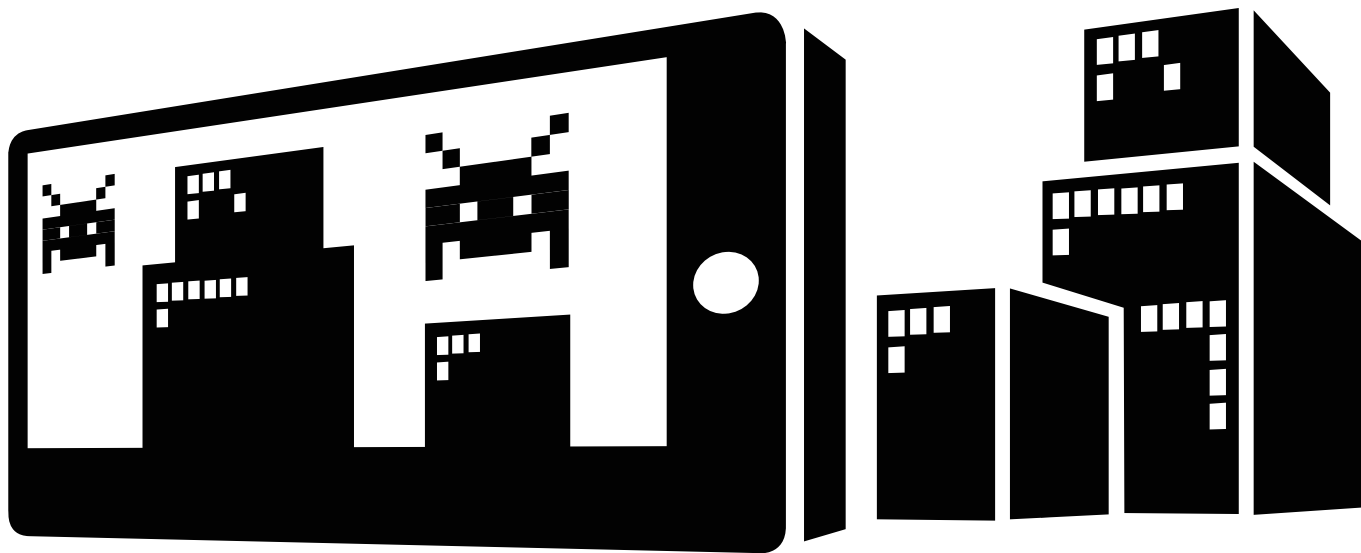


CR-PLAY

Capture Reconstruct Play



CR-PLAY

Capture Reconstruct Play

